

Syllabus

I. Basic Information

- A. PE 146 Racquetball
- B. Spring 2015
- C. Instructor:
Joe Whitmore, Jr.
Phone: 361-1142 office, 367-4796 home, 723-0079 cell
E-mail: whitmorej@etown.edu

II. Course Coverage

- A. To develop skill and interest so that racquetball can be played by the student while in school as well as later in life.
- B. To help each student become proficient enough that they would consider racquetball a leisure activity.
- C. To enhance self concepts
- D. To form new friendships
- E. To prevent injury
- F. Court, equipment, safety, benefits of racquetball
- G. Preparation for play; warm up; cool down; stretching
- H. Preliminaries to the stroke
- I. Offensive strokes
- J. Defensive strokes
- K. Special strokes and shots
- L. Serves
- M. Thinking strategy, singles and doubles
- N. Drills
- O. Court etiquette and rules

III. Student Learning Outcomes

To put into practice the skills and strategy learned to play a competitive game of racquetball.

IV. Policy Items

- A. Regular class attendance is expected.
- B. Practice outside of class is expected.
- C. Performance in games will determine the major part of your grade.
- D. Students can do research and write a paper for extra credit.
- E. Students may take a final essay exam for extra credit.
- F. The course may be taken Pass/Fail or for a letter grade.**
- G. Dishonesty in games or tests will be handled on an individual basis.

V. Statement on Disability

Elizabethtown College welcomes otherwise qualified students with disabilities to participate in all of its courses, programs, and activities. If you have a documented disability and require accommodations to access course material, activities, or requirements, you must:

- A. Contact the Director of Disability Services, Lynne Davies, in the Center for Student Success, BSC 228, by phone (361-1227) or email daviesl@etown.edu.
- B. Meet with me, the instructor, within two weeks of receiving a copy of the accommodation letter from Disability Services to discuss your accommodation needs and their implementation.